To create a sound track		<u>Computing</u> Knowledge organiser	Computing Knowledge organiser		Learning Lens: Digital Literacy—Using and Applying Class: 3		
Previous Knowledge			The key skills we want pupils to use during this topic:				
Photobook Y2			Using digital applications and hardware to model real life situations				
Project Hook or 'Wow' memory				Using digital applications and hardware to record and arrange music			
Create a 'song' in front of the children			Using digital applications and hardware to create music digitally				
Learning Steps	Key Knowl	edge (answers)					
Use the live loops function to explore pre-set loops. Learn 'cell' and 'trigger'. Save your work.	Children will be able to browse between pre-set loops and know how to trigger individual cells and whole columns.		Key vocabulary				
			Live loop	DS	These are pre-set bars of music that can be activated by clicking on them		
Use the live loops function to create your own arrange- ment of pre-set loops. Du- plicate and rename files. Record your arrangement and save it. Create your own loops by using the instrument func- tion. Use the drummer. Use the fade function.	Children use the live loops and create their own arrange- ment . They record different arrangements of their loops and then save the one they are happy with. They duplicate and rename files and save their work using their own name. Children learn to create their own loops using the drummer function. They use the fade out at the end of their 'song'.		arrangei	nent	Musical choices made by one or more people to create a new sound		
			cell		Each musical phrase or loop exists in a cell in the Live Loops grid		
			trigger		Tapping a trigger launches all of the clips in the vertical column above the trigger.		
			song		The name for the piece of work on Garageband		
Add pre-set loops to the drummer work from last time. Add in a vocal loop.	Children open their saved work. They choose from the pre- set loops and add to their 'song'. They add in a vocal loop and record their new piece of work.						
			Final Outcome				
Change the structure of your song from last time by adding, deleting, dupli- cating and editing . Save your work with a new title.		song' by adding, deleting, and y change the structure of their ns, record and save.	Plan, create and evaluate a piece of mu- sic.				
Share your work.	Children share their work w ceive feedback.	ith their peers and give and re-					