Exploring Sound		<u>Music</u>		Musical style: Class: Reception		
Previous teaching			Musical Knowledge			
N/A Project Hook or 'Wow' memory			To understand what 'high' and 'low' notes are. To recognise that different sounds can be long or short. To understand that instruments can be played loudly or softly. To recognise music that is 'fast' or 'slow'. To understand that we can match our body movements to the speed (tempo) or pulse (beat) of music.			
Using the percussion instruments						
Learning Steps	Key skills			To know that different instruments can sound like a particular character. To know that music often has more than one instrument being played at a time. To recognise the chorus in a familiar song. To know that signals can tell us when to start or stop playing.		
To explore using our voices to make a variety of sounds.		and vocal sounds to		DURATION The length of time each note is played for (long	Key vocabulary Listen Voice Tempo	
To explore how to use our bodies to make sounds	-	ting with body and vocal sounds to music.	The s the mu and	or short). MPO speed of usic (fast slow). DYNAMICS The volume of the music (loud or quiet). The source		
To explore the sounds of different instruments	-	ting with playing ts in different ways.	Ho layer the	k TURE main building blocks of music has k or thin). STRUCTURE How the music is TIMBRE The quality of sound e.g. smooth, scratchy, twinkly.	Instrument	
To identify sounds in the environment and differentiate between them.	Stopping a right time.	nd starting playing at the		organised into different sections.	ting's STANK	
To identify and describe	U U	o sounds and matching e object or t.	Pe	Final outcome rform to a friendly audience	OF PRIMARY SCHOOL	