Music and Movement		<u>Music</u>		Musical style: Class: Reception	
Previous teaching			Musical Knowledge		
Project Hook or 'Wow' memory Performing to an audience			To understand what 'high' and 'low' notes are. To recognise that different sounds can be long or short. To understand that instruments can be played loudly or softly. To recognise music that is 'fast' or 'slow'. To understand that we can match our body movements to the speed (tempo) or pulse (beat) of music.		
Learning Steps	Key skills To know that different instruments can sound like a particular charact To know that music often has more than one instrument being played To recognise the chorus in a familiar song.				
Learn some simple Makaton signs to accompany a song.		g lyrics by suggesting ate actions.		DURATION The length of time each note is played for (long	art or stop playing. Key vocabulary
through body	Listening to and following a beat using body percussion and instruments.			or short). TEMPO The speed of the music (fast and slow). TEXTUDE TEXTUDE TEXTUDE TEXTUDE	Action songs High/ Low (pitch)
react to different tempos in music	movemei to reflect	ng to music through nt, altering movement the tempo, dynamics of the music.	the	ATURE How many How the music is organised into different sections. How many How	Fast/ Slow (Tempo) Beat
•	Considering whether a piece of music has a fast, moderate or slow tempo.			Final outcome	41NG'S STANKEL
	•	ing in performances l audience.		Perform to a small friendly audience	OF FORIMARY SCHO