

Design and make a puppet to entertain the king.

DT Theme:
(Joining / Textiles)

Teaching focus:
Learning Lens: Joining / Textiles
Class: Year 1

Previous Knowledge

How can I join? (EYFS)

Project Hook or 'Wow' memory

Introduction to the King's Quest. Puppet Show.

Learning Steps

Key Knowledge

Join fabrics together using different methods

Model process. To know that 'joining technique' means connecting two pieces of material together. Pinning
Stapling
Gluing

Use a template to create my design

Model Process. To know that drawing a design idea is useful to see how an idea will look.

Join two fabrics together accurately

Model process. Children use chosen joining technique to create their puppet, ensuring each piece is aligned

Embellish my design using joining methods

Model process. Children can use wool for hair, buttons for eyes, bits of fabric for noses and mouths, ribbon for clothes, etc.

Evaluate a design plan and final product against success criteria based on peer assessment.

Use the design criteria to assess the different joining techniques and finished product.

Key Skills

Using a template to create a design for a puppet.

Cutting fabric neatly with scissors.

Using joining methods to decorate a puppet.

Sequencing steps for construction.

Reflecting on a finished product, explaining likes and dislikes.

Key vocabulary

decorate
design
fabric
glue
model

hand puppet
safety pin
staple
stencil
template

Final outcome

Create a puppet using a joining technique.

Images / themes to support the planning process. Simple designs. Framework to support evaluation.

